

# DAN KOSS

Animation.  
Clean-up.  
Design.

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## Skills

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### Dan Koss

Experienced Production Artist looking to work collaboratively with a studio team in a start-to-finish feature or series. Oregon-based, open to relocation.

541.357.2583  
Dan@KossArts.com  
KOSSARTS.COM

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## Experience

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**Adobe Animate** / Clean-up, Animation, Boards, Character & Prop Design.  
**Adobe After Effects** / Animation, Motion Graphics, Compositing.  
**Adobe Photoshop** / Image Manipulation, Digital painting, Animation.  
**Toon Boom Harmony** / Animation, Clean-up.  
**Production Skills** / Working closely with the director and team to achieve quick turnaround, solve problems, and contribute ideas.

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### Koss Arts / Contract Animator & Designer

DECEMBER 2014 - PRESENT, OREGON

Past Clients: Hallmark, Nike, EA, Charles Schwab, Siete Foods, & more.  
Contract services pertaining to animation, design, and illustration.

### Bento Box Entertainment LLC / Animator

FEBRUARY 2021 - AUGUST 2021, ATLANTA GA

Used ToonBoom Harmony to create final, fully posed, colored and inbetweened character animation for Apple+'s Wolfboy and the Everything Factory, as well as jumping into different roles as needed, including: Clean-up, Retakes, and additional lip syncing.

### HotHouse Productions / Clean-up Animator on Mr. Pickles

MARCH 2014 - SEPTEMBER 2014, LOS ANGELES CA

Clean-up animation and additional asset design for season 1 of Adult Swim's Mr. Pickles, working closely with the director, supervisor, and team to ensure stylistic consistency.

### Zynga / General Artist

JUNE 2011 - JUNE 2013, EUGENE OR

Concept art, animation, and UI design for over 35+ feature weekly releases using Adobe Animate & Photoshop, working with teams to ensure tight deadlines were met for mobile game production.

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## Education

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### The Art Institute of Portland / Bachelor's Degree

Bachelor of Fine Arts/ Media Arts & Animation.

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## Additional Skills

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Lip-syncing, Retakes, Storyboarding, File Organization, and Directing.